## ANIMATION: RUBRIC

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## Assignment Description: Research-12 Principles

Develop an understanding of the history of animation and the varied techniques that can be used to create a moving image by researching various animators and their works. Get started with the basics of hand drawn animation. Explore the 12 Principles of Animation.

## GRADING SCALE: Point Value

- 4 Advanced: Thoroughly did this, exceeding the expectation, adding new information that went beyond the requirement.
- 3 Proficient: Met the requirement at the expected level.
- 2 Approaching: Some parts incomplete, missing or lacking detail.
- I Minimal: Lacking completion, missing elements, didn't follow directions
- 0 Did not Meet: Didn't do, didn't turn in, didn't follow directions.

## Research:

RS 4 PRESENT & RESPOND Interpret and evaluate the meaning of art work through the critique process. PS5-Prepared final wiki pages for presentation during critique and classroom gallery display.
Found 1-2 examples of your assignment Principle of animations
Included the name of the animator
Included the description of the Principle of Animation illustrated in the animation
Included the links or embedded the example on the wiki.
RS 4 PRESENT & RESPOND Interpret and evaluate the meaning of art work through the critique process. PS6- Analyze, evaluate and critique artwork in oral and written form using art-specific vocabulary to Respond to and Interpret artwork.
Evaluated the animation example(s) with a written analysis posted to the wiki using the It's CLEAR format for writing.
Explained why the animation is a good example of the principle of animation you were assigned
Explained what type of animation this is.
TOTAL POINTS/GRADES
RS 4 TOTAL POINTS out of 28 divided by 7 =